

IBM Software Services for WebSphere

Project Zero

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Agenda

- Web SOA
 - Attributes
 - REST
 - Extending Global SOA
- Project Zero
 - Introducing Project Zero
 - Project Zero Overview
 - Core Programming Model
 - RESTful Services
 - Ajax
 - Zero Assemble
- AIM Product Plans
 - WebSphere Web 2.0 Feature Pack
 - WebSphere MQ Bridge
 - DataPower Web 2.0 Appliance
 - Other: WebSphere Commerce
- Across the Brands
 - Lotus: Community
 - Mashup Maker, Portal, Quickr, Connections



Web SOA



Web SOA

- Web SOA is an instance of SOA that uses concepts from the Web as the primary service architecture (WOA is an term from Gartner – we will use "Web Extended SOA" for the same thing)
 - REST to represent and access services
 - Entities are addressed via URL
 - GET, POST, PUT, DELETE are the actions
 - Data is encoded as JSON or XML, and ATOM
 - Rich User Interfaces built using AJAX
- Key aspects of building an effective Web Extended SOA
 - UI runs in any commodity web-server / browser
 - Make content simple and human readable
 - Use well-established, ubiquitous technologies for scalability, performance and security



Why a Web SOA

- A Web Extended SOA (or "WOA") is a SOA because a SOA is an architecture for representing services
 - A Web Extended SOA is just one implementation of a SOA where the Web is the SOA platform
- A Web Extended SOA extends the reach of your enterprise SOA
 - Putting services in the hands of the masses



Simple to Access - Web 2.0 Applications Use SOA To Serve New Markets with Specific Needs

From dozens of markets of millions of users to millions of markets of dozens of people



Number of Applications



What is a Mashup?

- A mashup is a web application that combines data or capabilities from more than one source into an integrated experience
 - Very popular on the consumer web, where over 3.45 new mashups/day are appearing:



- What typically characterizes a mashup?
 - Lightweight integration of applications (enables rapid development)
 - "Widgets" that make up a mashup are often developed and deployed independently without knowledge of each other
 - Widgets can be mashed and wired together in the browser
 - Utilize web technologies like HTTP, JSON, XML, Javascript, ATOM, RSS
 - Often incorporates one or more public API and online services
 - New applications deliver new insights and capabilities (1+1 = 4)
 - Often, mashups can be customized by the end user



Introducing Project Zero



Agility.... Project Zero







Motivation

- Enterprise Customers
 - Problem: JEE and Integration products do more than some applications need
 - Result: Movement to Open Source Solutions e.g., Tomcat, Mule
 - **Opportunity**: Leverage investment in Java, introduce agilie development via dynamic scripting and assembly, that can be managed and run with enterprise qualities

Mid-Market

- **Problem**: Current "Express" products are indeed Enterprise Software
- **Result**: Poor adoption, Movement to Open Source Solutions.
- **Opportunity:** Provide an architect OEM-able mid-market platform that enables the creation of dynamic web applications and simple integration
- Hosting companies and hosted services
 - **Problem**: Current IBM middleware is not designed for multi-tenancy or hosted scale
 - Result: No adoption, LAMP, MySQL are the pervasive solution
 - **Opportunity** : Provide a host-able platform, supports multi-tenancy, development environment hosted as a service, applications hosted as a service



What is Project Zero?

Project Zero is an Agile Web Application Platform.

- Architected around Dynamic Scripting, REST, Rich Web Interfaces, AJAX, and Feeds.
- Optimized for speed of development, simple deployment, and cost-effective operation.



Project Zero Overview



Innovations in Project Zero

• CREATE:

- Web-Oriented Programming Model

ASSEMBLE:

- Simple Application and Service Assembly

EXECUTE:

- "New Reality" Runtime



Create

- Simple Conventions to avoid excessive code and configuration
- Dynamic Scripting and Templates
 - PHP language syntax
 - Groovy (Java Language Syntax)
 - Java as System Programming Language
- Effortless creation of Restful Services and Data Feeds (RSS, ATOM)
- Data Access using pureQuery
- Reactive Client integrated Dojo with Zero
- State externalized into a shared memory space (Global Context)
- State-less, Event-driven architecture
- Catalog of Services and Libraries providing useful building blocks

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}	
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Languages and Scripting

- Zero is a dynamic scripting platform
- Application Logic is created in one of two scripting languages
 - Groovy (for people that prefer Java)
 - PHP



- Java is positioned as the "system" language
 - Mostly used to implement system extensions and application libraries
 - Entire applications can be written in Java, if desired
 - Requires more configuration



PHP Support

- The Project Zero PHP runtime (P8) is built on top of IBM's J9 JVM
 - Supports use of many PHP Extensions
 - XAPI-C interface allows C-based extensions
 - XAPI-J interface allows Java based extensions
 - Supports bridging between Java and PHP
- All of PHP is not supported
- PHP runtime provided directly by Project Zero
- The goal of P8 in Project Zero is to provide PHP support within the Zero programming model

Application Centric Runtime

Project Zero is an application-centric runtime

- You create an application and run it
- You do not package an application and deploy it to a multiapplication server
- Each application runs in its own process (JVM)
- Runtime is designed to be short lived
- Project Zero is a full stack runtime
 - Everything needed to run the application is provided by Project Zero
 - Including the HTTP stack
 - No external proxy or web server is required
 - An external proxy is used for clustering and multiapp routing



Modular Architecture

- Zero applications are based on a very small core
 - 4.3 MBytes (includes Groovy).
 - PHP adds additional 5 MBytes
 - Core provides all of the Zero framework and runtime support, including HTTP transport
- Zero tools are provided separately
 - Eclipse tools and Command Line tools are provided
 - Both less than 4 MBytes
- Additional features provided in downloadable modules
 - Applications declare a dependency on desired features (using Ivy)
 - A package management system provides the ability to resolve those dependencies on the local machine or pulls them from a remote catalog server

<dependencies>
 <dependency org="org.apache.derby" name="derbyclient" rev="10.1.1.0"/>
 <dependency org="zero" name="zero.data" rev="1.0.0+"/>
 </dependencies>



Assemble

- Composition of applications by "wiring" REST services using the SPLICE flows. Incorporating both activity and data flows.
- A solution may be rapidly assembled by combining existing feeds and services that enrich, sort, and filter data in a pipeline. Either visually or programmatically.
- Configure templates to alter pipeline routes, log events along the pipeline, as well as transform data
- Adapters to enhance integration with existing systems.





Execute: Runtime Charcateristices

- Desired traits
 - Nimble Instant On
 - Clean Graceful recovery, isolation, tolerates "bad" code
 - Cheap Cost effective to run in small and large quantities
- Supported on "stock" JVM
 - IBM, Sun, Mac, etc Any JSE 5 JVM
 - Currently Zero takes about 1 second to start and consumes about 20 MBytes of memory
- Working on a "new reality runtime"
 - Modified JVM based on IBM J9 JVM
 - Looking at sharing behavior and startup time
 - Prototype shows startup times with an order of magnitude improvement and 2.4x improvement in memory footprint



Core Programming Model



Events

- All behavior in the system is modeled as a set of event
 - Applications are built by handling these events and providing desired behavior
 - Similar to AJAX model or classic UI programming





Event Handlers

- All handlers are stateless
- Can be implemented in Groovy, PHP, and Java

>	println "Hello World"	
Groov	<pre>def onGET() { println "Hello World" }</pre>	<pre>function onGET() { echo "Hello World"; }</pre>
Iva	<pre>public void onGET() { PrintWriter writer = (Pr writer.println("Hello Wo }</pre>	<pre>intWriter)zget("/request/writer"); orld");</pre>
٦ĉ	<pre>/config/handlers += {</pre>	class", st/path matches /hello"]



Global Context – State Management

- The Global Context (GC) provides access to and management of all application state
 - Conceptually a map of data
- Externalizes all state from the application logic
 - Enables the restartability of the JVM without data loss
 - Enables clustering and scaling to be added transparently
- Simplifies and unifies access to application state and data structures and simplifies state passing within the application
- Contains information provided by both the runtime (such as request parameters) and by the application



Global Context Zone

Divided into 6 zones representing different data lifecycles

Zone	Scope/Visibility	Lifecycle
Application	All requests for all users of the application	For the life of the application, but not "persistent"
User	All request for a particular user (HTTP Session equivalent)	For first access until user times out
Request	All handlers along the path of a single request	For the duration of a single request
Event	All handlers for a single event	The duration of a single event
Client	All handlers along the path of a single request, including both browser and server	The duration of a single request
Config	All event handlers, all the time	Entire life of the application. Read only



Accessing the Global Context

- Data is organized by a URI structure
 - First part of URI is always the Zone name
 - /app, /user, /request, /config, /event, /client
- Access is modeled after REST
 - GET, PUT, POST, DELETE

Java

```
String path = GlobalContext.zget("/request/path");
GlobalContext.zput("/user/counter", i);
```

PHP

```
$path = zget("/request/path");
zput("/user/counter", $i);
```

```
Groovy (zget/zput work too)
  def path = request.path[];
  user.counter = i;
```



Value Pathing

- The GC provides simplified access to certain data structures
 - Called Value Pathing
- Understands
 - Maps, List, Objects, XML, JSON
- Allows read and write access to internals of the structure through the GC address

```
Map
    request.params.name[]
List
    request.list[2];
XML
    request.mydoc[/book/author];
```



Application Directory Layout



Directory or File	Description
app 🕅	The scripts and templates for key components of the application.
app/errors	Custom error pages that handle errors produced by the application. See the HTTP error handling section for more details.
app/resources	The set of RESTful Resources provided by the application. See the Resource (REST) handling section for details.
app/scripts	The shared scripts used within your application. Scripts in this folder are not directly accessible through a URL. They are included in other scripts. Normally this folder would contain script functions that are used multiple times by other parts of your application.
app/views	The script implementations of views. Views are reusable pieces of rendering logic for creating presentation markup (HTML) or data (XML or JSON). Views are usually templates (.gt) or scripts (.groovy) that handle the RENDER event. See the Response rendering section for details.
config	The configuration files for your application
config/ivy.xml	The dependency information for your application. See the Dependencies and packaging section for details.
config/logging.properties	The logging settings for the application. See the Logging and tracing section for more details.
config/zero.config	The configuration file for your application. See the Configuration section for more details.
java	The Java source files. This is normally only present at development time and would be excluded at production time. The directory structure under java should match the Java package structure.
public	The Web accessible root folder of the application. http://localhost:{port}/ 🗗 would serve the index page from this folder. Any subdirectories would be reflected in the URL. The public folder can contain static content (for example HTML, images, CSS, or JS), scripts (.groovy and .php), and templates (.gt). The file serving section contains more details.



Virtualized Directory

- Project Zero provides seamless integration of directories across an application and its dependencies, while maintaining each as separate entities.
- All artifacts are searched within both the application and its declared dependencies



IBM

Configuration

- Zero configuration file: zero.config
 - The config/zero.config file is processed at the start of a Zero application.
 - The content of a config/zero.config file is organized into "stanzas" of related key/value pairs. Stanzas are associated with directives, such as "store to the Global Context" and "include another configuration file."

```
# Value set
/config/http/port = 8080
# List set
/config/resources/defaultExtensions = [".groovy"]
# List append
/config/bindings/.groovy +=
["zero.core.groovysupport.bindings.DefaultBindings"]
# Map set
/config/test/map = { "a" : "b", "c" : "d" }
# Map append
/config/test/mapappend += { "a" : "b", "c" : "d" }
/config/test/mapappend += { "x" : "y", "w" : "z" }
# Event handler
/config/handlers += {
  "events" : "GET",
  "handler" : "custom.Handler.class"
}
# Value reference (insert value read at config-load time)
/config/property/myPrefix = "/foo/bar"
/config/test/value = "${/config/property/myPrefix}/bat"
# Variable set/value reference
myPrefix = "/foo/bar"
/config/test/value = "${myPrefix}/bat"
# Include
@include "${/config/dependencies/zero.core}/config/security/
form.config"
{ "formLoginPage" : "/login" }
```







RESTful Resources

RESTful design

RESTful designs often make use of collections. A collection is a simple model for manipulating a set of resources. Collections have member items that you can add, remove, update and delete. You can also get a list of members in the collection. For example:

HTTP Method	URI	Description
GET	/people	list members
POST	/people	create member
GET	/people/1	retrieve member
PUT	/people/1	update member
DELETE	/people/1	delete member

Simple convention for resources

Zero supports the collection model natively within the <apphome>/app/resources virtualized directory. Each script within the resources directory represents a resource handler, which implements the collection and member operations.

Zero supports a common URL convention for interacting with collections and members, based upon the following pattern:

```
/resources/<collectionName>[/<memberId>[/<pathInfo>]]
```

HTTP methods are mapped into collection and member events according to the following:

Resource	GET	PUT	POST	DELETE
Collection	list	putCollection	create	deleteCollection
Member	retrieve	update	postMember	delete



RESTful Resources

Values of <memberId> and <pathInfo> are available for member operations as shown in the following table:

HTTP Method	URI	invokes method in <apphome>/app/resources/people.groovy</apphome>	with event data
GET	/resources/people	onList()	
POST	/resources/people	onCreate()	
GET	/resources/people/1/accounts	onList()	<pre>request.params.peopleId[0] == 1 event.pathInfo == /accounts</pre>
PUT	/resources/people/1	onUpdate()	<pre>request.params.peopleId[0] == 1</pre>
DELETE	/resources/people/1	onDelete()	<pre>request.params.peopleId[0] == 1</pre>





Zero.data (powered by pureQuery)

- Full power of SQL
- Provides inline SQL directly from scripts
- Designed to allow straight SQL while simplifying common query patterns
 - Result set access, output and formatting
 - Parameter passing
 - Paging, etc





Exposing Relational Data RESTfully



Zero Resource Manager

- Zero Resource Manager (ZRM) extension provides a REST oriented view to data
- A layer of abstraction between the actual data store and REST
 - A constrained set of APIs that encourage RESTful application architecture
 - A data model that maps well to REST and feeds
 - Default top-down data mapping scheme & automatic table creation
- First class support for accessing data in a RESTful fashion both programmatically and via HTTP
 - Resources defined in the data model can be accessed via HTTP with no manual coding
- First class support for accessing data as feeds
- Robust frameworks for
 - Persistence, validation, and serialization





Not an ORM

- Significantly constrained model from ORMs
 - A data model that is geared towards REST rather than an arbitrary POJO model
 - No byte code weaving etc. object management magic needed
 - A default top down mapping scheme rather than mapping an arbitrary db schema to an arbitrary POJO model
 - No mapping tools or annotations required
 - No state maintained per user rather than a stateful POJO model
 - No complex persistence engine needed to keep track of dirtiness



Resource Model

- The resource model is a collection of resource type definitions
 - A resource type definition contains the definitions for fields, constraints, relationships, and collections
- The resource type definitions
 - Are datastore independent
 - Default top-down mapping scheme for RDBs
 - Can be shared across applications
 - Can be created and manipulated either declaratively / programmatically or via
- HTTP
 - Defined in a groovy script in /app/models

def fields = { person ->

person.firstname
person.lastname
person.age

CharField, maxlength: 35 CharField, maxlength: 50 DateField



Rich Internet Applications

- Solidify model for simplifying the UI side of a web application
 - Service model, Dojo, Reactive Client, Global Context and Events extended to the browser
- GC/Events on the Browser
 - Allows you to map a physical UI event to a logical application event
 - Can handle the application event on either the server or in the browser
 - The DOM of the browser is exposed via the GC to the application on either side

```
def onSayHelloFromServer () {
   def username = zget("/client/_userName")
    if(!username) {
        username = "anonymous"
     }
     zput("/client/divGreeting/style/color", "green")
     zput("/client/divGreeting/innerHTML", "Hello, $username!")
```

```
<html>
<head>
<title> HelloWorld - implemented with pure Groovy event handles
< !-- declare the events we are concerned as programmers
<%
   on("# fromServer:click").fire("sayHelloFromServer
   on("# fromClient:click").fire("sayHelloFromClient")
8>
                                                                                                    function onSayHelloFromClient() {
</head>
                                                                                                       var username = zget("/client/ userName/value");
<body>
                                                                                                        if(!username)
   <div id="formHello">
                                                                                                            username = "anonymous"
     <span>Please Input Your Name </span>
     <input type="text" id=" userName" name="userName"/>
                                                                                                        zput("/client/divGreeting/style/color", "red");
     <button id=" fromClient" value="Say Hello From Client Side">Say Hello From
                                                                                                        zput("/client/divGreeting/innerHTML", "Hello, " + username +
     <button id=" fromServer" value="Say Hello From Server Side">Say Hello From
   </div>
   <div id="divGreeting"></div>
</body>
</html>
```



Dojo Broswer Toolkit

- <u>Dojo</u> is an Open Source DHTML toolkit written in <u>JavaScript</u>. It builds on several contributed code bases.
 - Provides Rich Set of Widgets
 - Web UI Framework
 - Rich Event handling System
 - General Purpose HTML Libraries
 - Several other utilities
 - Math, XML to JS parsing, etc...

Dojo Toolkit 1.0.2

1.0:Dojo, Dijit and DojoX



Dojo Architecture

Base

- The kernel of the toolkit wrapped into a 25k js file (dojo.js). Base bootstraps the toolkit, includes AJAX utilities, class based inheritance, packaging system and more
- Core
 - Provides addition facilities on top of the base for accessing data stores, effects such as wipes/slides, internationalization (i18n) and back-button handling among other things. Separate package keeps base small

- Shorthand for "Dojo widget". Could refer to a single Dojo widget (a dijit) or to the entire component of the toolkit containing all of Dojo's widgets (Dijit)
- DojoX
 - "Dojo Experimental" and contains features that stand a chance of one day migrating into Core, Dijit or even a new module. A great proving ground for new features while maintaining standards of core and base.
- Util
 - A collection of Dojo utilities (more later)



Dijit



Sample Dojo Widgets



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+	Cheapy					
Ξ	Luxuria					
	Poting	Sku	Price	Vendor	Name	
	Nauny	Description				
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+	Averagia					
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+	Luxuria					
+	Ultimo					
+	Averagia					
+	Cheapy					-
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Assemble

- Composition of applications by "wiring" REST services using the SPLICE flows. Incorporating both activity and data flows.
- A solution may be rapidly assembled by combining existing feeds and services that enrich, sort, and filter data in a pipeline. Either visually or programmatically.
- Configure templates to alter pipeline routes, log events along the pipeline, as well as transform data
- Adapters to enhance integration with existing systems.





Catalog of Content

- Data Formats
 - JSON, XML, ATOM (including APP), RSS
- Flow Engine
 - Feed and Control flows
- Accessing backend resources
 - Data Zero, HTTP, Mail
- Presentation Components
 - Dojo, Reactive Client, Web Flow, Templates
- Services and Widgets
 - tagging, comments, ratings, blogs, profile, news, reviews, ratings, polls, wiki pages, Amazon (ECS, EC2, S3), Google, EBay

Security

- Active Content Filtering, OpenID, Authentication, Authorization, LTPA, SSO, SSL
- Misc
 - Apache mod_proxy config
 - Zero Catalog Application

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@include "\${/config/dependencies/zero.core}/config/security/rule.config"

@include "\${/config/dependencies/zero.core}/config/security/rule.config"

@include "\${/config/dependencies/zero.core}/config/security/rule.config"

"uri":"/resources/incentive|",

"uri":"/resources/provider/{remoteUser}|",

"condition":"urimatches",
"authType":"Basic",
"groups":"[NO ONE]",

"condition":"urimatches",

"methods": "DELETE | POST | PUT"

"uri":"/manageIncentives.gt|",
"condition":"urimatches",
"authType":"Basic",

"groups" : ["ALL AUTHENTICATED USERS"]

"authType":"Basic",

}

"methods": "DELETE | POST | PUT"



Community: http://www.projectzero.org





Zero Community

 Experiment in a more transparent form of commercial development

Community Driven Commercial Development

- Community-Driven means that we want feedback, insight, suggestions, criticism, and dialogue with the users of Project Zero
- Commercial means that this is not an open source project. The licensing is very liberal, but not completely open
- Development means that this community is about the technology and how it is developed and evolves.



What is Available

- Wiki containing documentation, project information, roadmaps, design documents, demos, samples, iCal calendar, future plans, etc
- Forum for interactive discussion
 - Help and Feedback for questions from users
 - Developer Alerts to notify users of new features and breaking changes
 - Zero Development for publically accessible discussion amongst the Zero development team
- Blogs for alerts and personal commentary
 - Product blog
 - Personal blogs of the project leaders
- Downloads
 - Eclipse Tools, Command Line tools and Zero components
 - Bug Tracking System (Bugzilla)
 - Source code (Subversion)
- An online catalog of Zero extensions
 - Soon to be open for user contributions
 - Zero Alive! online Zero playground





Other Resources

- Zero DeveloperWorks Space
- Web 2.0 and Middleware Blog
- Developer Works Articles



Global SOA

Development

Exposing Enterprise Services to the Web extends your enterprise globally and simplifies:

Enterprises are *exposing* more services and feeds to the Web ...and consuming more services and feeds from the Web





Extending SOA to rich Web 2.0 applications WAS Web 2.0 Feature Pack

AJAX Messaging Web 2.0 to SOA Connectivity A standardized publish/subscribe For enabling connectivity from Ajax WebSphere messaging service for connecting Ajax clients to SOA services and other JEE **Application Server** clients to frequently updated data like assets. Also extends enterprise data to Aiax Service stock quotes. customers and partners through Web Proxy Bus (JMS) feeds. External Web Services Services **JEE Assets Event-Driven Data** e IBM \$125.25 +\$2.50... MSFT \$43.75 -\$1.50 ... NYSE NASDAQ Ajax App Web Feeds Ajax Development Toolkit A best-in-class Ajax development toolkit for WebSphere Application Server

for WebSphere Application Server based on Dojo, an Open Source JavaScript toolkit, with IBM extensions.



Unlocking enterprise content simply WebSphere MQ HTTP Bridge





Extend SOA simply and securely WebSphere Datapower SOA Appliance





Simply transforming the Shopping Experience *WebSphere Commerce*

Dynamic customer driven experience

Streamline purchasing process

Mog + Compare phone



Interactive AJAX interfaces



Lotus - Community



Lotus Mashup Maker

Business Users can create Mashups





AJAX based Client Side Aggregation in the Web Browser





Google Gadget Integration

- Enable customers to easily integrate Google Gadgets into portal pages
- →From an end user perspective, Google Gadgets integrated in WebSphere Portal behave just like local portlets: viewable and customizable like any local portlet
- If allowed by admin, users can drag Generic Gadget Portlets on their pages and select Gadgets to display from the Gadget Catalog
 - Gadget Portlet initially lets user select the Gadget to display from the Gadget Catalog
 - Gadget Portlet then displays the selected Gadget
 - User can view and customize the selected gadget like any local portlet
- Administrators can pre-define Gadget Portlets for the portlet palette
 - Generic Gadget Portlet is pre-configured by the admin to connect it to a certain gadget, e.g. an admin could create a "Map Portlet" by creating a Gadget Portlet and connecting it to the Google Maps Gadget
 - Users can then select such pre-configured Gadget Portlets from the palette and drag them onto their pages like any local portlet







AJAX Portlets using Dojo





Lotus Quickr – Web 2.0 Collaboration

(see <u>www.ibm.com/lotus/quickr</u>)



Content Sharing

Quickly share and manage documents, forms, images, or other media in content libraries.



Team Blogs

Keep a journal or blog of your meetings or creating discussions on different topics effecting your team.



Wikis

A shared editing space that team members can use to create and manage content such as designs, presentations, or other group material.



Team Calendar

Manage a community view of important events and activities that effect your team.



Lists

Lists are simple "databases" of information such as tasks, announcements, contacts, ... that can be used to share information simply and quickly.



Lotus Connections – Web 2.0 Social Networking

(see <u>www.ibm.com/lotus/connections</u>)



Profiles

Quickly find the people you need by searching across your organization using keywords that help identify expertise, current projects and responsibilities



Communities

Create, find and join communities of people who share a common interest, responsibility, or area of expertise



Blogs

Use a weblog to present your point of view and get feedback from others; read what others are saying



Dogear

Save, organize and share bookmarks to valued online resources, discover bookmarks that have been shared by others



Activities

Organize your work, plan next steps, and collaborate easily with others to execute on your everyday deliverables



Questions ?